
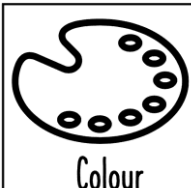
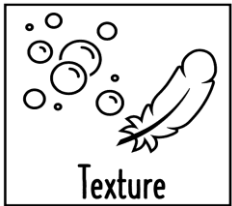
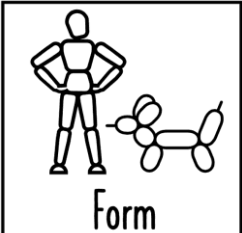
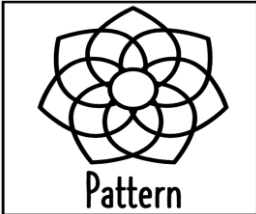


Progression of skills in Art, craft and design

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Drawing (pencil, charcoal, inks, chalk, pastels, ICT software) 	<ul style="list-style-type: none"> <input type="checkbox"/> Begin to use a variety of drawing tools <input type="checkbox"/> Use drawings to tell a story Investigate different lines <input type="checkbox"/> Explore different textures Encourage accurate drawings of people 	<ul style="list-style-type: none"> <input type="checkbox"/> Extend the variety of drawings tools <input type="checkbox"/> Explore different textures <input type="checkbox"/> Observe and draw landscapes <input type="checkbox"/> Observe patterns <input type="checkbox"/> observe anatomy (faces, limbs) 	<ul style="list-style-type: none"> <input type="checkbox"/> experiment with tools and surfaces <input type="checkbox"/> draw a way of recording experiences and feelings <input type="checkbox"/> discuss use of shadows, use of light and dark <input type="checkbox"/> Sketch to make quick records 	<ul style="list-style-type: none"> <input type="checkbox"/> Experiment with the potential of various pencils <input type="checkbox"/> close observation <input type="checkbox"/> Draw both the positive and negative shapes <input type="checkbox"/> initial sketches as a preparation for painting <input type="checkbox"/> accurate drawings of people – particularly faces 	<ul style="list-style-type: none"> <input type="checkbox"/> Identify and draw the effect of light <input type="checkbox"/> scale and proportion <input type="checkbox"/> accurate drawings of whole people including proportion and placement <input type="checkbox"/> Work on a variety of scales <input type="checkbox"/> computer generated drawings 	<ul style="list-style-type: none"> <input type="checkbox"/> effect of light on objects and people from different directions <input type="checkbox"/> interpret the texture of a surface <input type="checkbox"/> produce increasingly accurate drawings of people <input type="checkbox"/> concept of perspective 	<ul style="list-style-type: none"> <input type="checkbox"/> effect of light on objects and people from different directions <input type="checkbox"/> interpret the texture of a surface <input type="checkbox"/> produce increasingly accurate drawings of people <input type="checkbox"/> concept of perspective
Colour (painting, ink, dye, textiles, pencils, crayon, pastels) 	<ul style="list-style-type: none"> <input type="checkbox"/> Experimenting with and using primary colours <input type="checkbox"/> Naming <input type="checkbox"/> mixing (not formal) <input type="checkbox"/> Learn the names of different tools that bring colour <input type="checkbox"/> Use a range of tools to make coloured marks on paper 	<ul style="list-style-type: none"> <input type="checkbox"/> name all the colours <input type="checkbox"/> mixing of colours <input type="checkbox"/> Find collections of colour <input type="checkbox"/> applying colour with a range of tools 	<ul style="list-style-type: none"> <input type="checkbox"/> Begin to describe colours by objects <input type="checkbox"/> Make as many tones of one colour as possible (using white) <input type="checkbox"/> Darken colours without using black <input type="checkbox"/> using colour on a large scale 	<ul style="list-style-type: none"> <input type="checkbox"/> colour mixing <input type="checkbox"/> Make colour wheels <input type="checkbox"/> Introduce different types of brushes <input type="checkbox"/> techniques- apply colour using dotting, scratching, splashing 	<ul style="list-style-type: none"> <input type="checkbox"/> - colour mixing and matching; tint, tone, shade <input type="checkbox"/> - observe colours <input type="checkbox"/> - suitable equipment for the task <input type="checkbox"/> - colour to reflect mood 	<ul style="list-style-type: none"> <input type="checkbox"/> hue, tint, tone, shades and mood <input type="checkbox"/> explore the use of texture in colour <input type="checkbox"/> colour for purposes <input type="checkbox"/> 	<ul style="list-style-type: none"> <input type="checkbox"/> hue, tint, tone, shades and mood <input type="checkbox"/> explore the use of texture in colour <input type="checkbox"/> colour for purposes <input type="checkbox"/> colour to express feelings
Texture (textiles, clay, sand, plaster, stone) 	<ul style="list-style-type: none"> <input type="checkbox"/> Handling, manipulating and enjoying using materials <input type="checkbox"/> Sensory experience <input type="checkbox"/> Simple collages <input type="checkbox"/> simple weaving 	<ul style="list-style-type: none"> <input type="checkbox"/> weaving <input type="checkbox"/> collage <input type="checkbox"/> Sort according to specific qualities <input type="checkbox"/> how textiles create things 	<ul style="list-style-type: none"> <input type="checkbox"/> overlapping and overlaying to create effects <input type="checkbox"/> Use large eyed needles – running stitches <input type="checkbox"/> Simple appliqué work <input type="checkbox"/> Start to explore other simple stitches <input type="checkbox"/> collage 	<ul style="list-style-type: none"> <input type="checkbox"/> Use smaller eyed needles and finer threads <input type="checkbox"/> weaving <input type="checkbox"/> Tie dying, batik <input type="checkbox"/> 	<ul style="list-style-type: none"> <input type="checkbox"/> Use a wider variety of stitches <input type="checkbox"/> observation and design of textural art <input type="checkbox"/> experimenting with creating mood, feeling, movement- <input type="checkbox"/> compare different fabrics 	<ul style="list-style-type: none"> <input type="checkbox"/> use stories, music, poems as stimuli <input type="checkbox"/> Select and use materials <input type="checkbox"/> embellish work <input type="checkbox"/> fabric making <input type="checkbox"/> artists using textiles 	<ul style="list-style-type: none"> <input type="checkbox"/> Develops experience in embellishing <input type="checkbox"/> Applies knowledge of different techniques to express feelings <input type="checkbox"/> Work collaboratively on a larger scale
Form (3D work, clay, dough, boxes, wire, paper sculpture, mod roc) 	<ul style="list-style-type: none"> <input type="checkbox"/> Handling, feeling, enjoying and manipulating materials <input type="checkbox"/> Constructing <input type="checkbox"/> Building and destroying <input type="checkbox"/> Shape and model 	<ul style="list-style-type: none"> <input type="checkbox"/> Construct <input type="checkbox"/> Use materials to make known objects for a purpose <input type="checkbox"/> Carve <input type="checkbox"/> Pinch and roll coils and slabs using a modelling media. <input type="checkbox"/> Make simple joins 	<ul style="list-style-type: none"> <input type="checkbox"/> Awareness of natural and man-made forms <input type="checkbox"/> Expression of personal experiences and ideas <input type="checkbox"/> to shape and form from direct observation (malleable and rigid materials) <input type="checkbox"/> decorative techniques <input type="checkbox"/> Replicate patterns and textures in a 3-D form <input type="checkbox"/> work and that of other sculptors 	<ul style="list-style-type: none"> <input type="checkbox"/> Shape, form, model and construct (malleable and rigid materials) <input type="checkbox"/> Plan and develop <input type="checkbox"/> understanding of different adhesives and methods of construction <input type="checkbox"/> aesthetics 	<ul style="list-style-type: none"> <input type="checkbox"/> Plan and develop <input type="checkbox"/> Experience surface patterns / textures <input type="checkbox"/> Discuss own work and work of other sculptors <input type="checkbox"/> analyse and interpret natural and manmade forms of construction 	<ul style="list-style-type: none"> <input type="checkbox"/> plan and develop ideas <input type="checkbox"/> Shape, form, model and join <input type="checkbox"/> observation or imagination <input type="checkbox"/> properties of media <input type="checkbox"/> Discuss and evaluate own work and that of other sculptors 	<ul style="list-style-type: none"> <input type="checkbox"/> plan and develop ideas <input type="checkbox"/> Shape, form, model and join <input type="checkbox"/> observation or imagination <input type="checkbox"/> properties of media <input type="checkbox"/> Discuss and evaluate own work and that of other sculptors

<p>Printing (found materials, fruit/veg, wood blocks, press print, lino, string)</p>	<ul style="list-style-type: none"> <input type="checkbox"/> Rubbings <input type="checkbox"/> Print with variety of objects <input type="checkbox"/> Print with block colours 	<ul style="list-style-type: none"> <input type="checkbox"/> Create patterns <input type="checkbox"/> Develop impressed images <input type="checkbox"/> Relief printing 	<ul style="list-style-type: none"> <input type="checkbox"/> Print with a growing range of objects <input type="checkbox"/> Identify the different forms printing takes 	<ul style="list-style-type: none"> <input type="checkbox"/> relief and impressed printing <input type="checkbox"/> recording textures/patterns <input type="checkbox"/> monoprinting <input type="checkbox"/> colour mixing through overlapping colour prints 	<ul style="list-style-type: none"> <input type="checkbox"/> Use sketchbook for recording textures/patterns <input type="checkbox"/> Interpret environmental and manmade patterns <input type="checkbox"/> modify and adapt print 	<ul style="list-style-type: none"> <input type="checkbox"/> combining prints <input type="checkbox"/> design prints <input type="checkbox"/> make connections <input type="checkbox"/> discuss and evaluate own work and that of others 	<ul style="list-style-type: none"> <input type="checkbox"/> Builds up drawings and images of whole or parts of items using various techniques <input type="checkbox"/> Screen printing <input type="checkbox"/> Explore printing techniques used by various artists
<p>Pattern (paint, pencil, textiles, clay, printing)</p> 	<ul style="list-style-type: none"> <input type="checkbox"/> repeating patterns <input type="checkbox"/> irregular painting patterns <input type="checkbox"/> Simple symmetry 	<ul style="list-style-type: none"> <input type="checkbox"/> Awareness and discussion of patterns <input type="checkbox"/> repeating patterns <input type="checkbox"/> symmetry 	<ul style="list-style-type: none"> <input type="checkbox"/> Experiment by arranging, folding, repeating, overlapping, regular and irregular patterning <input type="checkbox"/> natural and manmade patterns <input type="checkbox"/> Discuss regular and irregular 	<ul style="list-style-type: none"> <input type="checkbox"/> pattern in the environment <input type="checkbox"/> design <input type="checkbox"/> using ICT <input type="checkbox"/> make patterns on a range of surfaces <input type="checkbox"/> symmetry 	<ul style="list-style-type: none"> <input type="checkbox"/> Explore environmental and manmade patterns <input type="checkbox"/> tessellation 	<ul style="list-style-type: none"> <input type="checkbox"/> Create own abstract pattern to reflect personal experiences and expression <input type="checkbox"/> create pattern for purposes 	<ul style="list-style-type: none"> <input type="checkbox"/> Create own abstract pattern to reflect personal experiences and expression <input type="checkbox"/> create pattern for purposes